

## **Coquille Adult Soccer – League Policies and Rules of Play**

Coquille’s adult soccer league is a friendly, coed recreational league for persons 18 years of age and older. It is designed to provide area adults with a safe and enjoyable soccer experience. Games are in the small-sided 8v8 format and played on U12 fields (80 x 50 yards). This format makes it easier to form teams (fewer players needed), and allows players to have more fun on the field and more time on the ball.

### **League Management**

The League Coordinator is responsible for coordinating league activities through Coquille Parks and Recreation (fields, referees, grounds crew, etc.). The Program Coordinator is also responsible for scheduling games and ensuring league rules are followed by all players.

**Assistant Director of Programs: Kelsie Gassen**

[kgassen@coquillerecreation.com](mailto:kgassen@coquillerecreation.com) 985-892-9829 ext. 4

Each team will be managed by a “Head Coach” aka Team Captain. The Team Captain is responsible for assembling the team roster, providing registration information and league rules to each player, and ensuring the game day procedures are completed.

### **Rosters**

All players must register through the Coquille Parks and Recreation website by the posted deadline. Each team may roster up to 18 players and must carry a minimum of 8 players. A maximum of 16 players may dress for each game.

Prior to each match, all players may be required to show photo ID to verify their status on the team roster, or as an eligible league substitute. Teams with less than 16 players in attendance may use substitute players who are properly registered with the league (on another team). Guest players who are not registered with the league are not allowed.

### **Uniforms and Equipment**

Teams are responsible for providing their own uniforms. Players on each team must wear matching colored shirts. Teams are encouraged to purchase reversible jerseys or two sets of shirts (light and dark) to manage uniform color conflicts. Matching shorts & socks are encouraged but are not required. A team failing to have all its players wearing matching uniforms can still play the game with the consent of their opponent. If teams have similar color jerseys, the referee has the option to have one team wear pennies.

All players must wear shin guards & socks. Soccer cleats are permitted. Hard casts and braces are subject to the referee’s approval; if permitted, they must be covered and padded to the referee’s discretion. The home team will provide game balls.

## **Referee**

Matches will be officiated by using a dual referee system.

If no referee is available to officiate the match:

- Either team may elect to cancel and attempt to re-schedule the game. The teams must contact the League Coordinator to reschedule. If a game is cancelled, any number of players may play an informal game or practice.
- By agreement, the teams may elect to play a counting game without a referee or with an unofficial referee.

## **Game Day Procedures**

Each team captain will have to sign off on the official league game report with the referee and Coquille staff. Game report templates will be sent by the league to team captains, and may also be available online. All players listed on the game report must also be listed in the team's online roster to show that they have properly registered. Prior to the match, the referee may require that all participating players provide a photo ID that lists both their name and date of birth to verify their eligibility and identify. The referee will return these IDs immediately after reviewing them before kickoff.

Upon completion of the match, a team captain or designee from each team should ensure they have signed their game report to confirm the accuracy of scores and any player cautions and/or send-offs.

## **Player Conduct**

Excessive foul language will result in a yellow card. Subsequent violations will result in a red card

Altercations – players who stop “playing soccer” to engage in a verbal altercation will be issued a yellow card. Any player involved in a physical altercation will be given a red card and will be suspended for the next game.

## **Modified Laws of the Game**

All play will be governed by FIFA Laws of the Game with the following modifications:

### **Match Length:**

All matches are 60 minutes in length (two 30 minute halves) with a five minute half-time. Any match that must declare a winner (quarterfinal, semifinal or championship) that ends in a regulation tie will proceed directly to FIFA Kicks from the Mark. Only players on the field at the end of regulation are eligible to participate.

Any game reaching half time may be declared a completed game if it is suspended due to weather or other unforeseen circumstances. All matches abandoned due to weather or other circumstances will be reviewed to determine whether the match result stands, or the match should be replayed in its entirety, resumed at the point of suspension, or declared a forfeit.

### **Number of Players:**

The playing format is 8v8. Teams must have at least five players to begin the match. The clock begins when the referee signals the start of the match; teams with fewer than five players may have a 10-minute grace period before the match is forfeited.

Four Goal Differential Rule: Teams who are down by four or more goals may play with an additional field player (9v8).

### **Co-Ed Rules:**

Teams must always field at least two (2) female players; the goalkeeper is not included in this requirement.

Teams unable to field two females will play short (if only one female player is present, they will play with one less player; if no female players are present, they will play with two fewer players). The opposing team may elect to waive this requirement, allowing a male player to be substituted for the female. Additionally, under the “Four Goal Differential Rule”, teams down by four may add an extra male player even if they do not have the required two female players on the field.

### **Substitutions:**

Substitutions are unlimited and made at the referee’s discretion at any stoppage of play. All substitutes must petition the referee by reporting to the half line before entering the field.

### **Bench Areas:**

Teams will occupy the same touchline on opposite halves of the field; a team may have one designated coach in their bench area. Spectators and fans from each team should occupy the touchline and half on the opposite side of the field.

### **Spectator/Fan Control:**

Only uniformed rostered players are permitted to be on the field during games. Each team is responsible for the actions and conduct of their fans and spectators. Referees and/or league officials reserve the right to expel fans and spectators, and may discipline teams accordingly.

### **Slide Tackles and General Sliding:**

Slide tackling (sliding and tackling a ball and an opponent) is not permitted at any time, except for goalkeepers in their penalty area. Sliding for a ball without an opponent present is permitted.

Infractions result in a direct kick; infractions inside the attacking team's penalty area result in a penalty kick.

**Goalkeeper Distribution:** Goalkeepers may not punt or drop-kick the ball over mid-field. Goalkeepers may throw the ball and play the ball from the ground over mid-field. Infractions of this rule will result in a direct free kick from the point the ball crossed the midfield line.

**Offside:** In general, offside will be enforced in accordance with the laws of the game. The referee and both team captains must agree (prior to starting the game) to any deviation from these rules. If there is no assistant referee(s), under no circumstances should any player question a referee's decision to enforce (or not enforce) offside

### **Forfeiture Deposit:**

All teams who do not give notice about forfeiting games or no call no shows to games will be charged a \$50.00 fee. You will have until Thursday at 5pm every week to let me know you will be unable to make the games scheduled for that following Sunday. Contact me by email, [dduplan@coquillerecreation.com](mailto:dduplan@coquillerecreation.com). If a team forfeits prior to the Thursday 5pm deadline then there will be no charge applied to the team captain. This will give me sufficient time to notify officials, staff, and the opposing team of the change in schedule. If a team forfeits after that time or does not notify me at all you will be charged and must pay before being able to play the following game.

We have implemented this new policy in hopes of keeping our forfeits and no calls/no shows down from previous seasons. This will help alleviate this issue and keep everyone involved more informed of possible changes to the schedule. Thank you for your understanding and let's have a great spring season.